



32 Matthews Street Emu Heights NSW 2750

 5  2  4

\$700.00 pw

Date available: Now

[Book Inspection](#)

THE BIG ENTERTAINER - IDEAL FAMILY HOME

Available now!

Spacious two storey home with five bedrooms. Offering a spacious loungeroom downstairs with air conditioning, a good kitchen with lots of cupboards and meals area.

Upstairs offers a 2nd living area, 2nd bathroom and two bedrooms

Downstairs offers three bedrooms (2 with builtin robes) , a full bathroom.

A lovely spacious deck at the rear. Single lock up garage and carport.

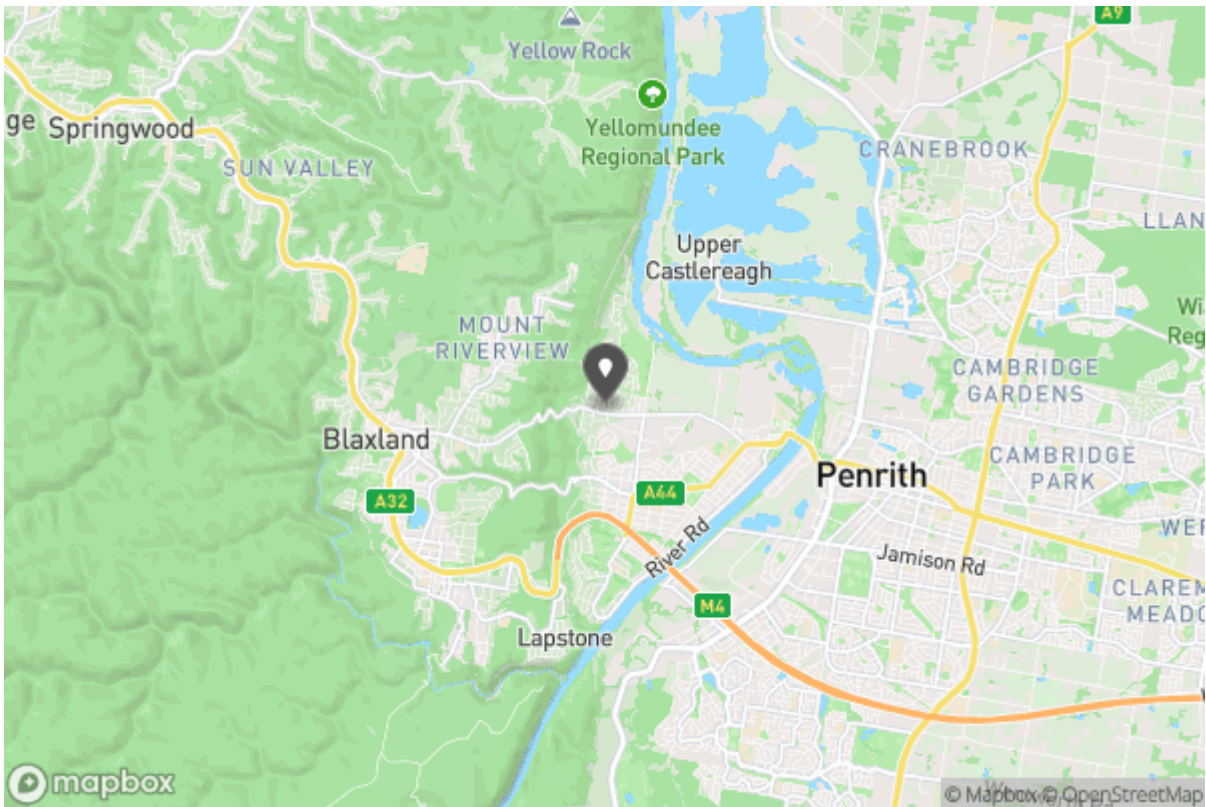
Call to inspect

Gallery





Location Map





Emu Plains Property Management

emuplains2@aitkenre.com.au

02 4735 8888

91 Great Western Highway

Emu Plains NSW 2750



Why Book with AitkenRE Emu Plains

With our agency, you can book Property Inspections 24/7 on your computer, tablet or smartphone. When you do, you will receive an immediate response confirming your booking via email and SMS. Should the property be leased, the inspection time changed or cancelled for any reason, you will be informed the second it happens keeping you up to date.

You can also change or cancel your booking at any time if you no longer wish to attend or the times are no longer suitable. As part of your booking, we will send you reminders of the inspection as well as directions to the property to make the process of inspecting the property seamless.

Finally, should you wish to apply for the property, all of the relevant information including PDF or online applications details will be provided so you can apply as quickly as possible.

Tenancy Application

A copy of the General Tenancy Agreement for this property, including all special conditions is available via the following link:

[Apply Online](#)

<https://2apply.com.au/Property?agentID=AB-AITKENEmuPlains&uniqueID=27P27322>

More Information

For more information about renting through AitkenRE Emu Plains, head to <http://www.aitkenre.com.au>

To view more properties

[More Properties](#)

<https://www.aitkenre.com.au>